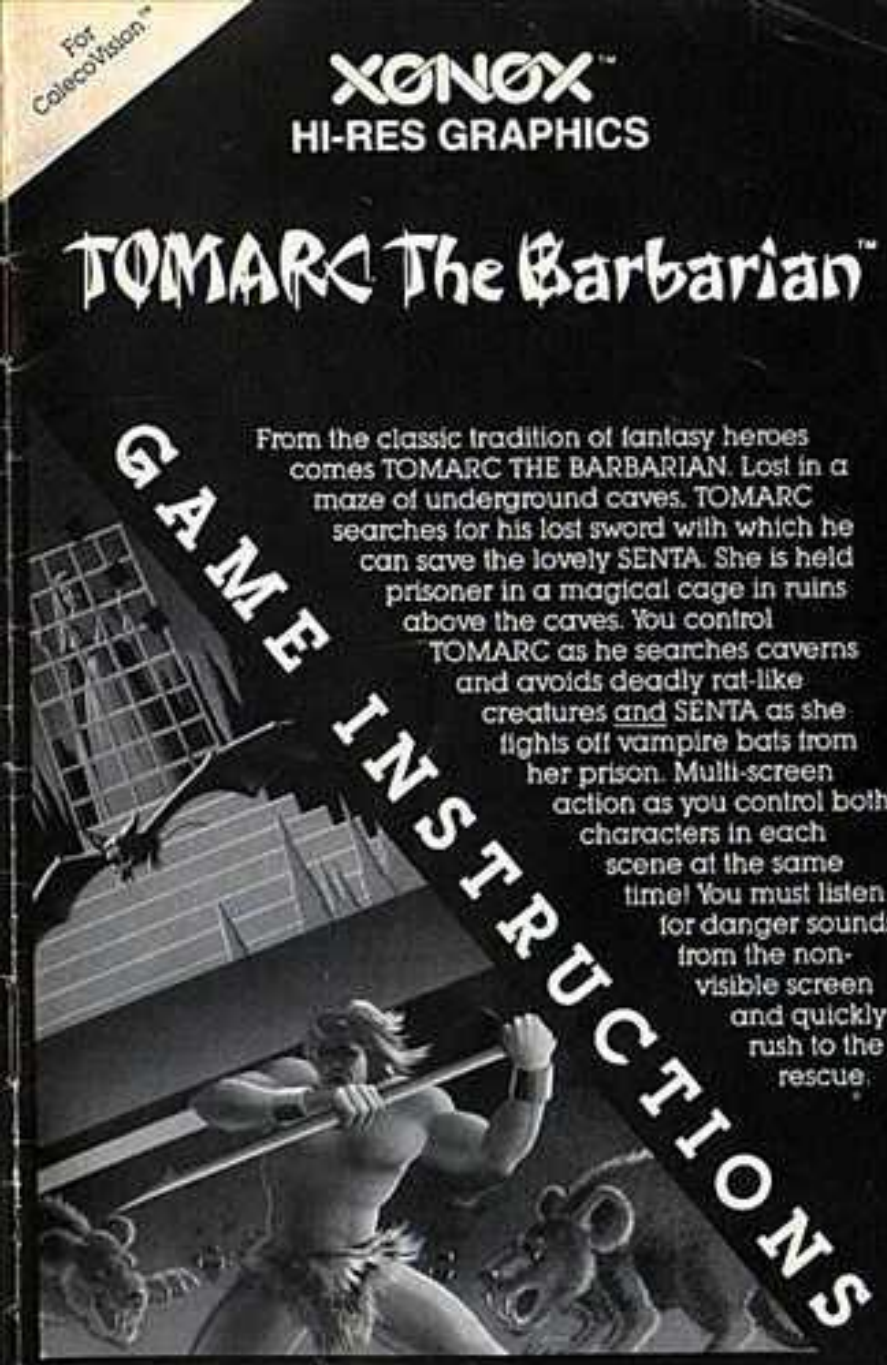
For ColecoVision™

XONOX™

HI-RES GRAPHICS

TOMARC The Barbarian™

GAME INSTRUCTIONS



From the classic tradition of fantasy heroes comes TOMARC THE BARBARIAN. Lost in a maze of underground caves, TOMARC searches for his lost sword with which he can save the lovely SENTA. She is held prisoner in a magical cage in ruins above the caves. You control TOMARC as he searches caverns and avoids deadly rat-like creatures and SENTA as she fights off vampire bats from her prison. Multi-screen action as you control both characters in each scene at the same time! You must listen for danger sounds from the non-visible screen and quickly rush to the rescue.

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Get Ready to Play TOMARC THE BARBARIAN™

1. Hook up your video game system. Follow the manufacturer's directions.

2. Always turn the console power switch "OFF" when inserting or removing a XONOX cartridge. This will protect the electronic components and help prolong the life of your XONOX games.

3. Now turn the power "ON". If no picture appears, check the connection of your game console to TV; then repeat steps 1, 2, and 3.

4. Plug in left joystick controller. One player at a time only. Hold joystick with red button in upper left position. Alternate turns when playing with friends.

5. To begin or start a new game, press "GAME RESET" or "•" on keypad.

NOTE: You may need to adjust your Verticle Hold on your TV.

TOMARC THE BARBARIAN Video Game

In a mystical land far away in time and space the fantasy hero TOMARC is caught in an adventure of life and death. The lovely SENTA is imprisoned in a magical cage where she is being attacked by vampire bats. In order to rescue her. TOMARC must find his sword which is lost in a maze of caverns which are inhabited by deadly monster rats. You control both SENTA as she shoots the attacking bats, and TOMARC as he leaps from cave to cave in search for the sword and escape from the caves. Next TOMARC must fight his way up the Giant Spider's Web to retrieve his sword and save SENTA from the attacking arachnids. Simultaneous game play in both screens — so listen for the sounds of danger.

1. OBJECT OF THE GAME:

TOMARC must rescue SENTA from prison by finding the sword to break open the cage. Avoid the rats in the caves and shoot the bats attacking SENTA. You control both TOMARC and SENTA in two separate game screens.

Then on to the Giant Spider's Web where TOMARC must retrieve his sword before he can climb up to save SENTA. Again, you control both TOMARC and SENTA in this spidery adventure.

2. CONTROLS:

Play with the LEFT JOYSTICK and FIRE BUTTON. One player at a time only. Alternate turns when playing with friends.

3. SCORE DISPLAY:

At the top of the screen, your cumulative score will be displayed. A total of eight lives are divided between SENTA and TOMARC.

4. SCORING:

Receive points for exploring rooms in the caves, collecting the sword, killing bats, killing spiders and rescuing SENTA.

CAVE SCENE

On the opposite page an overall view of the game playing area is depicted. You will only see one screen at a time, but by keeping the layout in mind as you play the game, you can easily recognize where you are as you guide TOMARC in the search for the sword.

TOMARC SEARCHES THE CAVES

When you start the game you will be in control of TOMARC. He will be located in one of the three bottom level caves. In each of the caves on this level will be a deadly monster rat whose bite will cause the loss of one of your eight (8) lives. Explore the caves on the bottom level first to try and find the sword. If the caves are empty, you will have to leap to the next level and continue your search.

On the second level there will be two rats in each cave and they will move faster than the lower level rats. If the sword is not on this level, you must go to the top level where three rats await in each room.

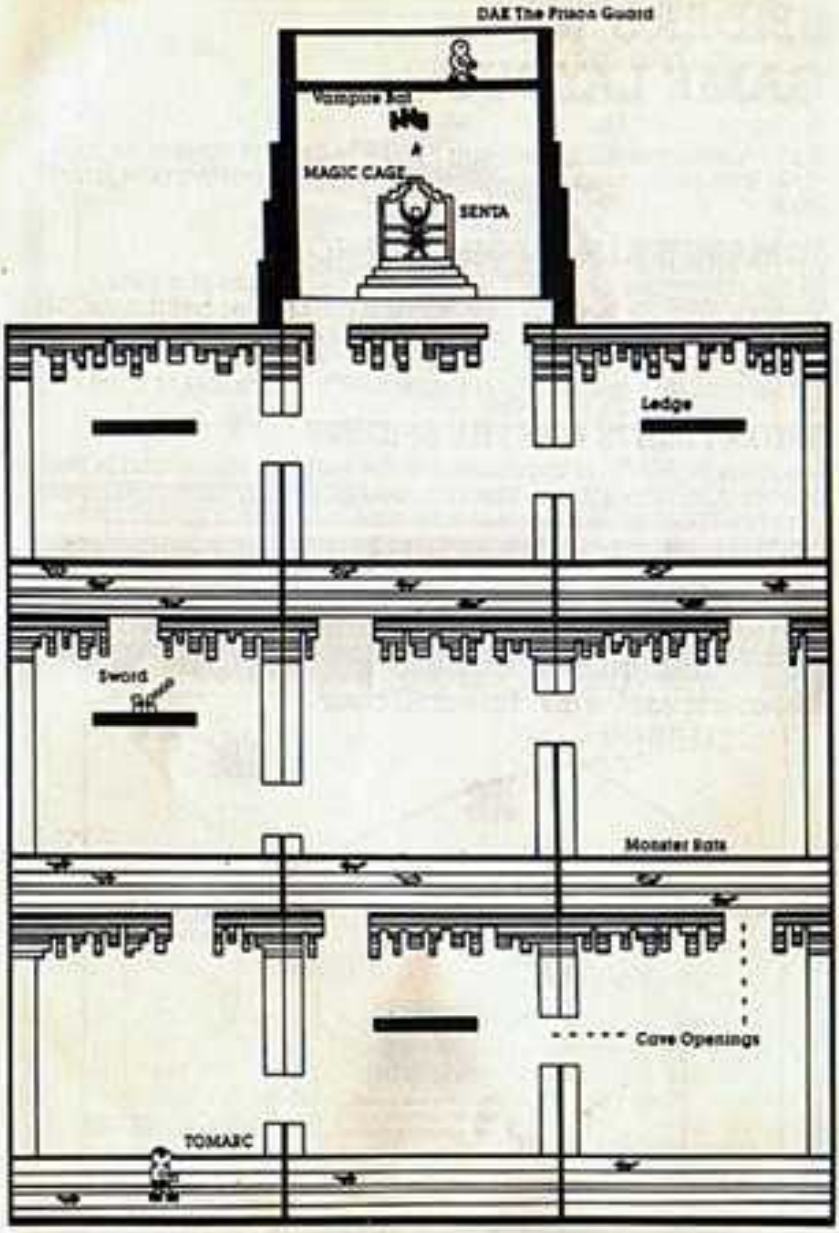
Once you have picked up the sword, you must now move TOMARC into the top center cave and leap out through one of the two cave exits in order to save SENTA.

SENTA FIGHTS OFF THE BATS

SENTA is imprisoned in a magical cage that only TOMARC'S sword can open. While she is imprisoned, vampire bats attack and if they succeed in biting her, one of the eight (8) lives will be lost. SENTA has mystical powers and she can shoot energy stars at her attackers. You control the direction and firing of the stars with your JOYSTICK and FIRE BUTTON.

THE SOUNDS OF DANGER

As you guide TOMARC in his search for the sword, certain sounds will help you identify impending danger. When a bat enters the ruins where SENTA is imprisoned, a "thunder" sound occurs. This tells you to go to her rescue and control SENTA as she fires at the bats. If TOMARC jumps up on a ledge in one of the caves to get away from the rats while defending SENTA, a rat will eventually start to scale the cave wall. When this happens a "scratching" sound will be heard and you know to go to TOMARC'S rescue before the rat takes one of the remaining lives.


DAE The Prison Guard
Vampire Bat
MAGIC CAGE
SENTA
Ledge
Sword
Monster Bats
Cave Openings
TOMARC

SPIDER'S WEB GAME LAYOUT

If you are successful in rescuing SENTA in the first adventure and have lives remaining, you will move on to new perils in the Spider's Web.

TOMARC'S CLIMB FOR THE SWORD

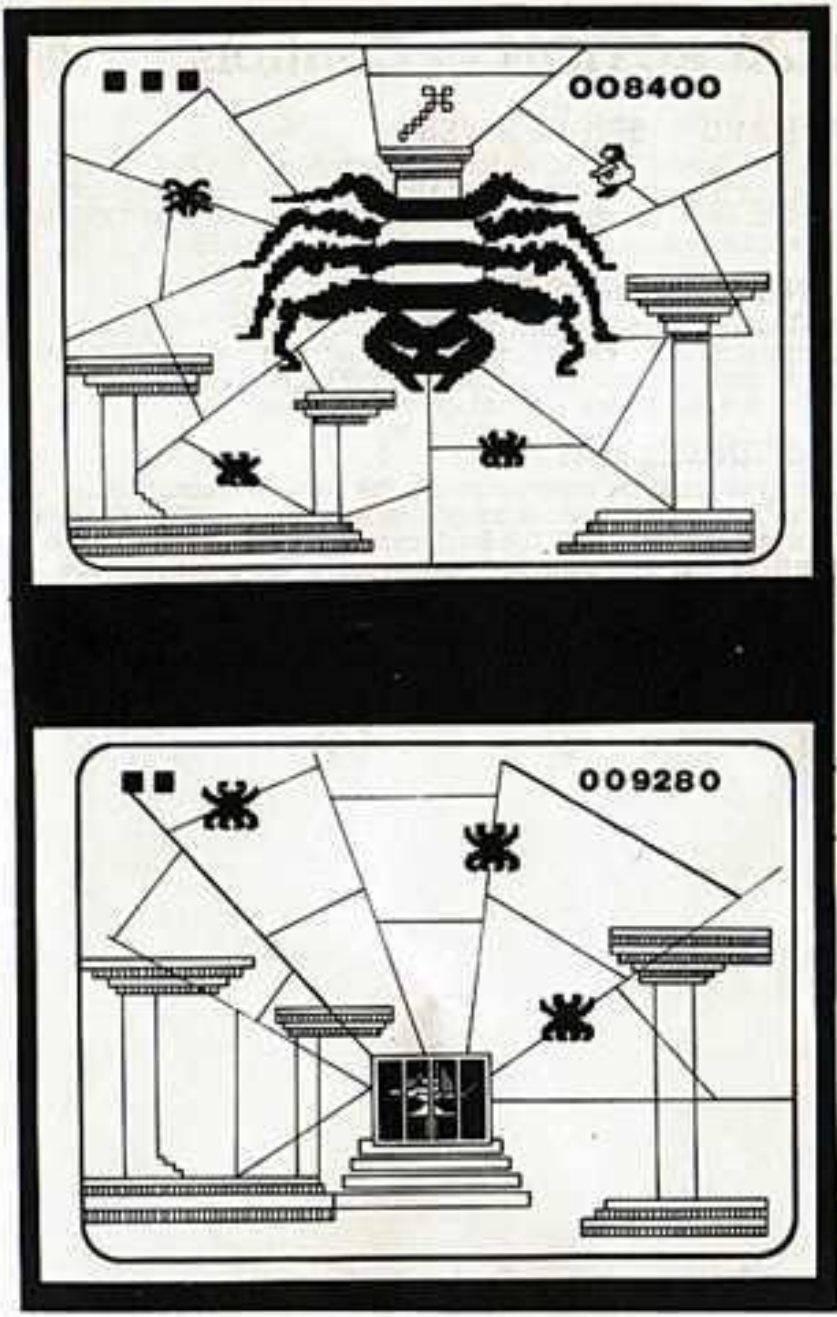
As the adventure begins, TOMARC is at the bottom of a Giant Spider's Web. His sword is located on a green alter behind the Giant Spider. TOMARC must climb the web and get his sword in order to continue up the web and save SENTA. He must avoid the Giant Spider and little spiders, for a single touch means loss of a life.

SENTA FIGHTS OFF THE SPIDERS

Meanwhile, SENTA is imprisoned in the web up above and is being attacked by little spiders. She can use her energy stars to kill them, but only TOMARC can set her free. One bite from a spider, and SENTA will lose one of the remaining lives.

THE SOUNDS OF DANGER

As you guide TOMARC up the web, danger sounds will indicate that spiders are getting close to SENTA and you must shift scenes to come to her defense. Again you must also protect TOMARC as action continues in each of the non-visible screens.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PLAY ACTION — Controls

TOMARC — SPIDER'S WEB

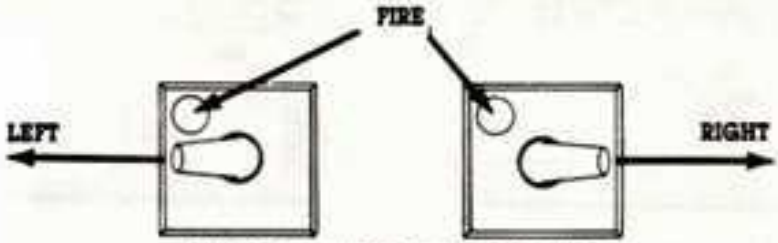
You must direct TOMARC up the web by pushing the JOYSTICK in the direction you wish to climb. TOMARC can only move in contact with the web. Avoid the attacking arachnids or you'll lose a life. Once you have collected the sword, move up the web to free SENTA.

SENTA — SPIDER'S WEB

SENTA defends herself from attacking spiders by shooting the energy stars at the creepy creatures. By moving the JOYSTICK left, center, and right you can adjust the firing angle. Time your shots well or the spiders will slip through your defenses.

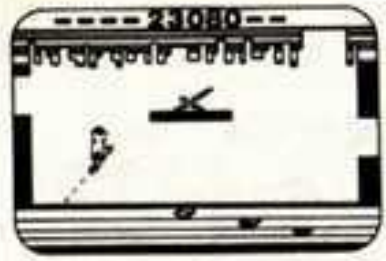
CONTINUED PLAY

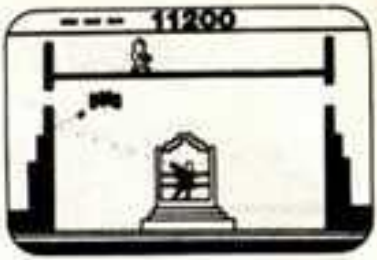
As long as you have lives remaining, the game will continue by going back to the previous adventure. As you gain skills in reacting to the dangers TOMARC The Barbarian and SENTA face, you'll be able to play on and build up a higher score. The faster you race through the adventures the higher your scores will be.



TOMARC — JUMPS LEFT OR RIGHT
SENTA — SHOOTS AT BATS

DOWN
SHIFT SCENES





TOMARC THE BARBARIAN Instruction Summary

Your first adventure is to direct TOMARC through the underground caves in search of his sword. When the sword has been recovered, move to the top center cave and leap through the ceiling entrance to the above ground prison screen. You will then save SENTA, and you will go on to the Spider's Web adventure.

Pull down on the JOYSTICK to shift control to the above ground screen where bats attack the imprisoned SENTA while the guard DAK looks on. Turn SENTA and shoot at the vampire bats before they take a deadly bite.

In the Spider's Web adventure, TOMARC must climb the web avoiding attacking spiders as he tries to recover his lost sword. Careful hand over hand climbing will bring you to the sword.

Pull down on the JOYSTICK to shift control to SENTA who is trapped in the web above. She must defend herself with her energy stars from more attacking spiders.

Always listen for the sounds of danger from the non-visible screen and take action immediately. Good luck, skills, and adventure!

Winners Log

Name	Date	High Score